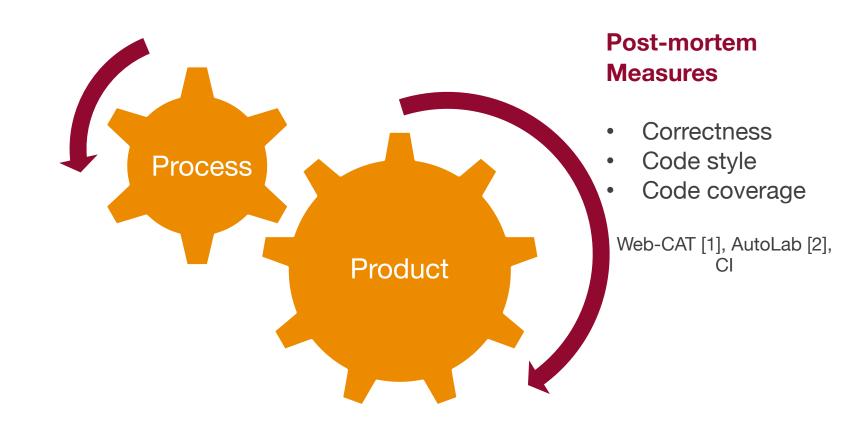
#### Quantifying the Programming Process to Help Teach Incremental Development

Ayaan M. Kazerouni, SIGCSE Student Research Competition Computer Science, Virginia Tech February 24, 2018

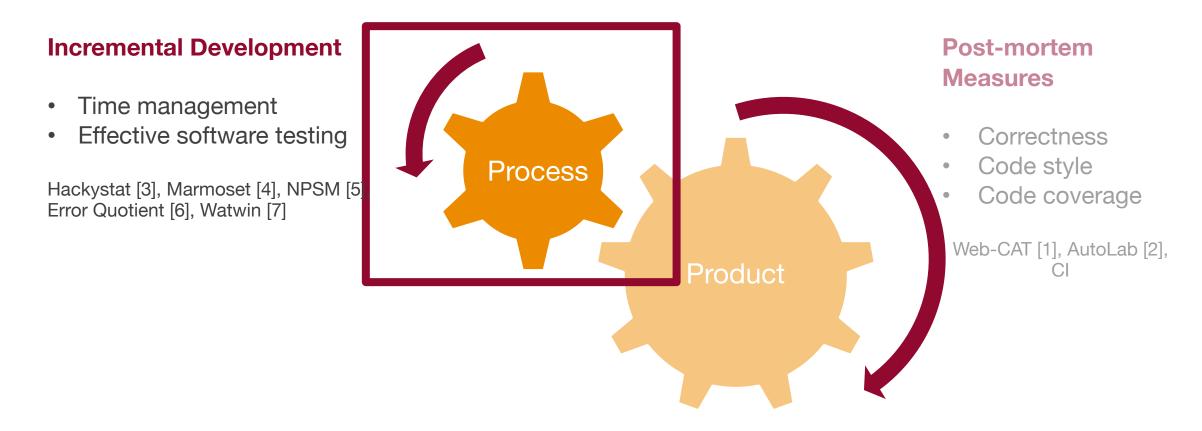
#### The Problem

The programming **process** is complex and is **not thoroughly assessed**.

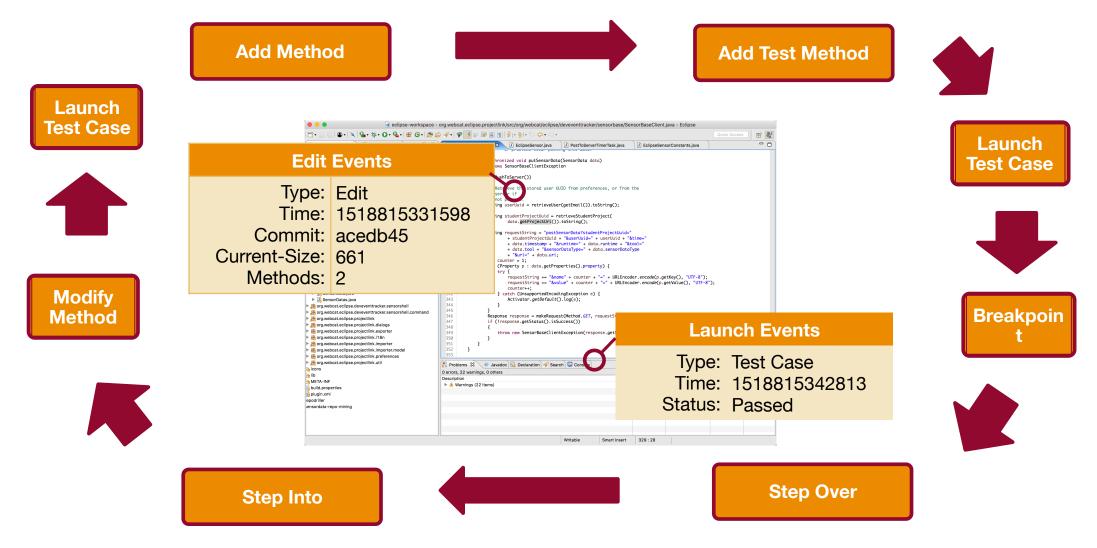


#### The Problem

The programming **process** is complex and is **not thoroughly assessed**.



#### **DevEventTracker**



## Modelling Incremental Development

Writing, testing, and debugging small chunks of code at a time.

- Working Early and Often
- Software Testing Practices



A quantification of **procrastination.** 

- Early/Often Index: The average number of days until the deadline, across all edits.
- If E is the set of all edits made, then

$$earlyOften(E) = \frac{\sum_{e \in E} size(e) * daysToDeadline(e)}{\sum_{e \in E} size(e)}$$

### Early/Often Index

Better Early/Often scores were related to **more semantically correct programs** and **earlier project completion times**.

Project Outcome	F	p-value
Correctness	16.2	< 0.0001 *
Time of completion	55.9	< 0.0001 *

Mixed Model: John Doe did better on projects when he had a higher Early/Often score, than when he had a lower one.

### Incremental Test Writing \*

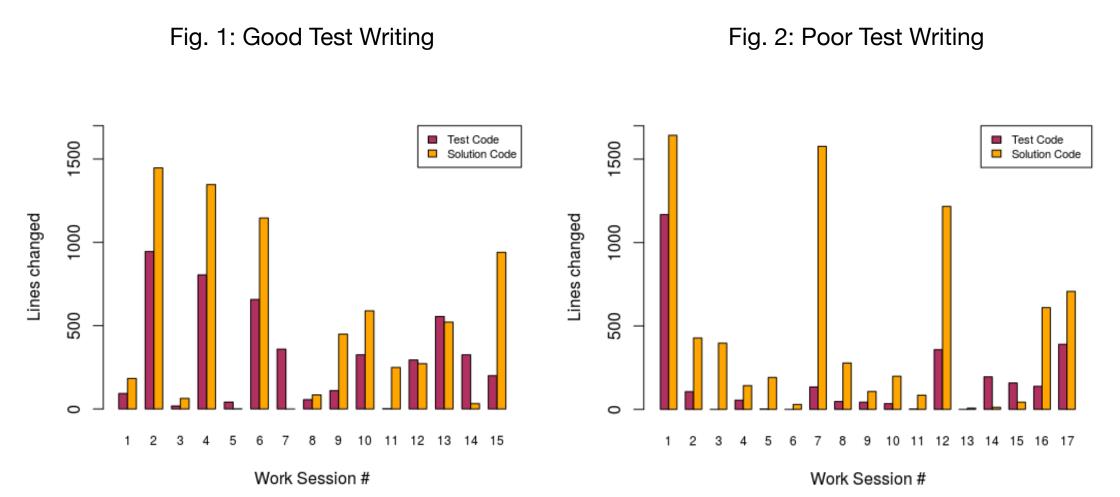
**Quantifying Solution-Test Coevolution.** 

- For a given work session:
  - **TE** is the set of test edits
  - **SE** is the set of solution edits

$$STC = Avg(\frac{TE}{SE + TE})$$
 across all work sessions

Data suggests a relationship with project correctness (F = 7.2, p = 0.007\*)

## Visual Feedback and Analysis



#### Future Work

- Improve assessments of software testing
- Design and implement interventions
  - *Regular, adaptive emails*
  - Learning dashboard
- Assess their impact
- Iterate

#### Contributions

- Process-based assessments should benefit students working on large and complex programming projects
- Scope for adoption in the software engineering community at large

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# Thank you

Questions?